Dante Busch

dantebusch42@gmail.com

EDUCATION	SKILLS
University of Advancing Technology, Bachelor of Arts, Digital Video; Associate Game Design	Premiere Pro
September 2022 - May 2025, Recipient of the UAT President's scholarship	Writing
JOB EXPERIENCE	Final Cut Pro
Theater Tech for Ballet Rincon — Dec 13-17 2021, May 17-21 202,2 Dec 13-17 2022, May 27-31 2025	Photoshop
Kept track of props and moved set pieces for Ballet Rincon's production of Cinderella and Nutcracker.	Capcut
Data Entry for UAT — <i>Jan 23, 2023 - Apr 30, 2025</i> Entering Applications and Transcripts into a database.	Audition
Production Assistant — Aug 9, 2023	Audacity
Worked for the Positively You campaign. Set up/tear down lights and cameras. Set up mics on speakers.	Unity
Intern at Borogoi Games —Sept 9, 2024 - Dec 12, 2024 Writing and planning for the ARG that would be used to market the game.	Unreal 5
Intern at Mozaic Studios - Jan 17, 2025 - Present	Maya
Editing videos for L0Fi's channel.	3ds Max
Projects	Blender
Lead for Panda Show — May 2024 - Present	Project Management
Writing scripts, running the team, making presentations, running meetings, planning and distributing tasks, storyboarding, editing, recording, and directing voice actors	Team Building
References available upon request	Communication
	Public Speaking